

STONE

A Rock Solid, Feature Rich Cryptocurrency Ecosystem

August 2018

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DISCLAIMER

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EXECUTIVE SUMMARY

When at the end of March 2018, some members of the community took over the abandoned Stone Coin project they were dreaming to create a stable and easily usable cryptocurrency. Only a few months after, we are here releasing the first version of the STONE White Paper with a list of achievements already completed and a detailed plan for the mid-to-long term. This document will explain the future direction of STONE, including specifications and features, highlighting its well thought out ecosystem, roadmap, and milestones.

After the introduction of our vision for STONE and the solutions its usage will bring, we dive deep into *Section One* that introduces the key components of the STONE Ecosystem: the web wallet, masternode hosting, the cross-blockchain STONEx Exchange, an integrated payment framework solution, and a direct channel for funding our community through grants. *Section Two* summarizes the approach in technical and managerial terms, offering coin specifications and roadmap.

The STONE White Paper can be considered a living document used by the Core Team to announce the future of STONE development in the most transparent and detailed way possible.

We are excited to share our technical and strategic thinking that drives STONE from its very early days of development and we invite you to become part of our community and an active member within the STONE Ecosystem.

WE INVITE YOU TO **BECOME PART OF OUR COMMUNITY** AND AN ACTIVE MEMBER WITHIN THE **STONE ECOSYSTEM.**



OUR VISION

The world is becoming smaller with advancements in digital technology connecting people of all nations like never before. Major travel paths have made it easy for anyone to travel almost anywhere within hours. The same digital advancements have driven a major change in the once centralized Financial sector after Bitcoin earned its place as a worldwide accepted currency. The open source code of Bitcoin has been used to spawn countless forms of new currencies that are shaping the future of worldwide financial systems.

Problems have emerged with new currencies and their use cases, affecting the pool of users. Security, the most important hybrid centralized/decentralized systems, poor user experience, over complication and unbalanced wealth distribution are just some of them. These problems act as a resistance line for the mass adoption and the disruption of the current centralized bank-lead system.

STONE breaks this resistance by creating a feature rich ecosystem built through four sequential development phases which will rely on each other within an interconnected, encrypted and secure network. Leveraging the expertise and experience of the STONE Core Team, the initial development phase will be based on the creation of a cloud-based masternode hosting solution that will use the STONE cryptocurrency as main form of payment. The second phase will improve the blockchain with the creation of a trustless decentralized exchange, removing the control of digital currencies from any central entity, using a trustless blockchain platform to house all collateral and transactions. This allows users to know their coins are safe and protected in a strong ecosystem using the best encryption and methods of verification. The third and fourth phases will open up the ecosystem to the whole community with the introduction of Community Grants, Developers Corner, and an integrated payment framework that will allow STONE to be used by any Third Party solution or application.

Stone coin was initially created in January 2018 by an unknown developer. The birth was towards the downside of the big bull run in December 2017, when hype was at the peak in the cryptocurrency space. The original roadmap was vague, but at the time included enough features to lure in unsuspecting investors who wanted to be a part of the major changes occurring at the time in the financial sector.

In March 2018, it was clear that the original developer had abandoned Stone coin. A group of ambitious community members banded together and began implementing their skills to revive the coin and create a feature rich cryptocurrency with as many uses as possible. The choice to rebuild the infrastructure was easy due to the coin having been listed on two exchanges and the core built on an older Dash core that was widely known and easy to understand. The first major steps (STONE v2.1) were the upgrade of our core and the implementation of x16r as the PoW algorithm which was trusted into popularity January/February 2018 by *Ravencoin*.

STONE, a secure cryptocurrency ecosystem for everyone from its early days to the future.

A group of ambitious community members banded together and began implementing their skills to **revive the coin and create a feature rich cryptocurrency** with as many uses as possible.

SECTION ONE: STONE ECOSYSTEM

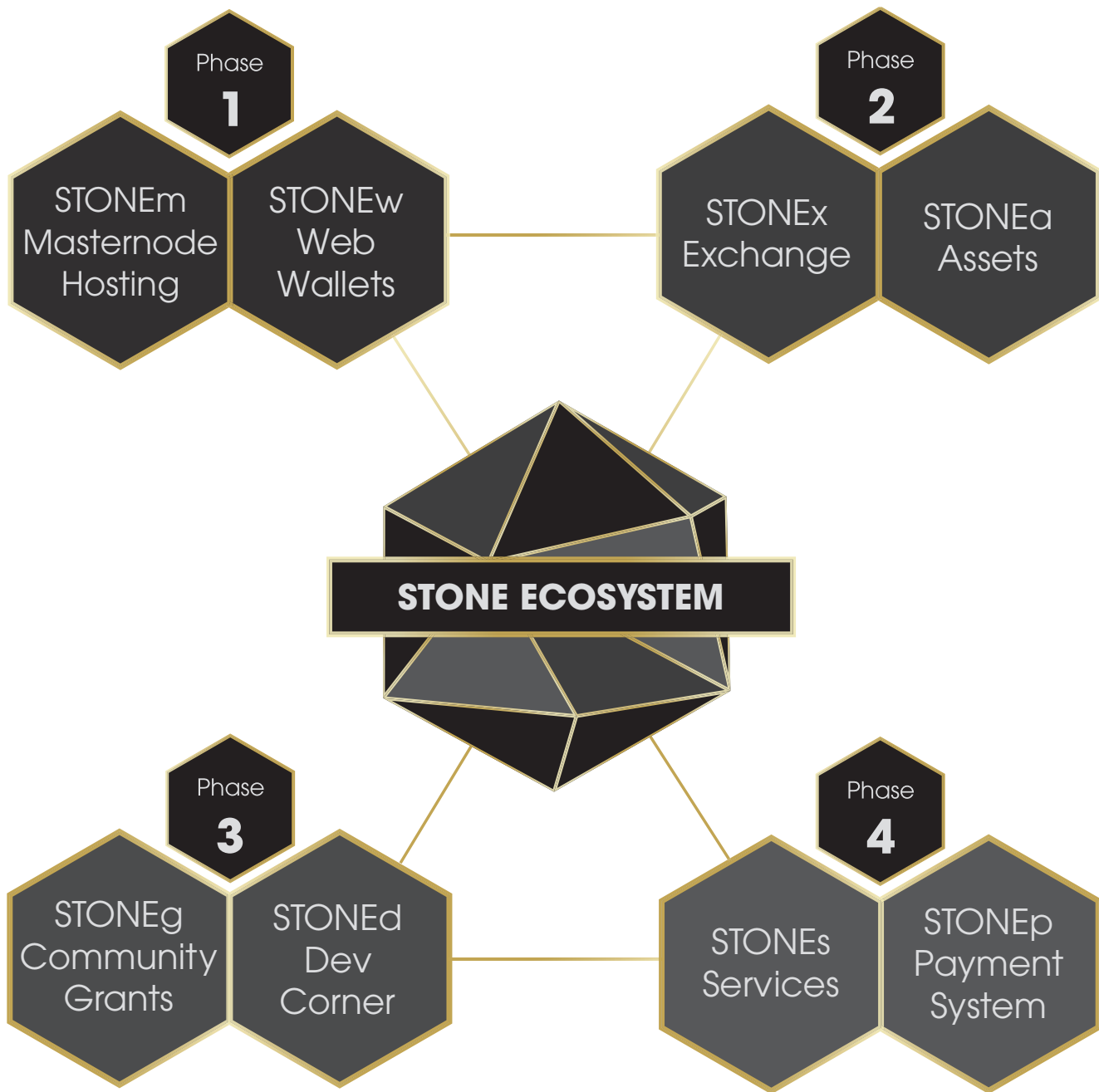


Figure 1. STONE Ecosystem phase implementation diagram.

DEVELOPMENT PHASES

PHASE 1: STONE Web Platform and Masternode Hosting

The first major component under development in the STONE ecosystem is the online portal which houses web wallets that integrate with the masternode hosting platform. The platform is intended to lay the base for STONERS to access the entire ecosystem.

Online Portal/Web Wallets

As a cornerstone, the web portal is the frontend users access and the hub for the majority of the transactions within and outside the system. It hosts STONE wallet and the other coins supported on the hosting platform. The onboarding of the platform and wallet creation is simple and straightforward and will streamline usability.

STONE Masternode Hosting

The first team built “use case” for STONE will be the integration as the main form of currency used in the STONEm masternode hosting platform. The key focus with STONEm is simplicity, STONERS will have a very intuitive platform that will require little or no computer knowledge. This gives them the ability to generate passive income quickly and easy by the three main options for staking: Cold storage, hosted coins and shared nodes.

Our hosting service is much more than hosting. Every masternode added to the platform will help STONE expand and build the next phases of development. The vision is to be the easiest passive income system by giving STONERS the power to create masternodes with a single click from nothing to staking.

Promotional Outlet

Along with the Masternode Hosting, we will kickstart a service to promote coins listed on STONEm and highlight some of the top Cryptocurrency projects. The idea is to create a easy to access platform for developers where they can promote and explain projects to potential masternode “hodlers”. The live radio show will be a key part of the communication where interviews and promotions are implemented along with traditional media outlets such as Steemit and Twitter. This will play an integral part in building partnerships with STONE throughout the Crypto world.

PHASE 2: STONEx Online Exchange

The second stage of development will be integrating the Online Exchange. This will allow “One-click setup” and automatic direct to exchange liquidation of masternode earnings. Both of these features are simplistic in design, giving STONERS the ability to search through the database, research projects they like, buy and stake with a simple “One-Click setup”. They will also have the capability to hold or liquidate their masternode earnings in a direct to exchange method.

STONE Assets

The recent launch of Ravencoin’s testnet gave the ability to create assets on chain and this is a huge step for Cryptocurrencies as a whole. We plan to implement a similar feature into STONE after completion of STONEx. This would give STONERS the ability to generate new assets such as tokens or contracts which have the potential to be listed for exchange on the STONEx platform.

PHASE 3: Community Grants and Developers Corner

This is arguably the most exciting stage of all, because this is where we unlock the full potential of STONE with Community Grants and the Developers Corner. Once STONE has delivered on its original goals, the community will be asked to create all sorts of incredible things using community grants of STONE. This will segway into the fourth stage where those ideas will become part of the STONEs services.

PHASE 4: STONEp Payment Framework and STONEs Integrated Services

The fourth phase of development for STONE will be to bring the ecosystem full circle by giving entrepreneurs and service providers easy ability to accept and use STONE. The portal will be a simple integration into online ecom and kiosk style payments. Raspberry Pi’s can be used to alter existing infrastructure on hardware such and vending machines and also used in app based rental platforms.

ROADMAP

Q2 2018: Auto Update (COMPLETE)

Fully automatic update feature integrated into all platforms, no more starting and stopping masternodes and experiencing large amounts of downtime or risk falling off chain. Updates are seamlessly applied, ensuring minimal downtime and maximum stability.

Q3 2018: White Paper v1 Release (COMPLETE)

Releasing the first version of STONE White Paper with our vision, story and future direction. TipBot enhancements to allow STONE tips in third party discords with transfers to Steem and possibly BTC/RVN pairs.

2019 and Beyond: Development Phases 2-4

We'll start to roll out each step of the development phases. Check back periodically for updated timelines.

Q2 2018: Chain Repair (COMPLETE)

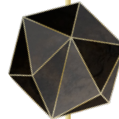
The first step to reviving STONE was fixing the chain. Proper checkpoints have been implemented in our update. We can now be sure that the coin does not fork in multiple directions like before.

Q3 2018: STONE 2.1 (COMPLETE)

Upgrade of our core and implementation of x16r as the pow algorithm which was trusted into popularity January/February 2018 by *Ravencoin*. Along with the upgrade came the addition of multiple features, more information can be found in the *Coin Specifications*.

Q4 2018: STONE Online Platform

Phase 1 Development launch: Includes cloud Masternode hosting and fully functional web wallets for all coins integrated on the platform.



SECTION TWO: STONE DETAILS

COIN SPECIFICATIONS

COIN NAME:	STONE
TICKER:	STONE
MINING ALGORITHM:	x16r
MAXIMUM SUPPLY:	26,280,000 STONE
TYPE:	PoW+MasterNodes
ADDRESS PREFIX:	S
REQUIRED FOR MASTERNODE:	1,500 STONE
BLOCK TIME AVERAGE:	2 minutes
BLOCK REWARD:	10, decreasing by 10% every year
BLOCK REWARD DISTRIBUTION:	60% Masternodes; 40% Miners
INSTANT SEND CONFIRMATION:	~5 seconds
SUPERIOR DIFFICULTY:	Retargeting Using Dark Gravity Wave
SUPERIOR TRANSACTION:	Anonymity Using Private Send
PREMINE:	Locked (Original premine banned and locked)
POSTMINE:	500.000 STONE

CODE FEATURES

During the July 2018 transition, the team implemented a more modern code base into STONE. Along with this code base came improved features that should be noted as items can be added to the roadmap and the community is welcome to commit to the official github if they can build on or improve the usability of these features.

They are highlighted below in no specific order:

- ◇ Multisig capabilities.
- ◇ Masternode Voting.
- ◇ Superblocks. *(Implementation phase 3 dev)*
- ◇ Development fee per block. *(Not in use)*
- ◇ Tiered masternodes. *(Not in use)*

The first major step (STONE v2.1) was the upgrade of our core and the **IMPLEMENTATION OF X16R AS THE POW ALGORITHM.**

SECTION THREE: *FINANCIAL OVERVIEW*

During the upgrade the core team for STONE secured a post mine while locking the old post mine for good. This allotted 500,000 STONE to jumpstart the development of the future ecosystem. The team has used 50,000 STONE to add another listing and to complete the MVP for STONEm. What remains will be used in a sustainable structure that will last long into the maturity of STONE. 100,000 STONE will be allocated for marketing. *(See Section Four)*

Instead of issuing payment directly from the postmine like most coins do, STONE will stake the post mine in masternodes on the STONEm platform and pay team members with rewards earned from their allotted nodes.

The pay scales will vary based on their Team Tier (TT) and no team member will have rights to any of the STONE being staked.

Profits will be paid as long as the member is a part of the team, but if they are promoted, take on more responsibilities or decide to leave or step down a tier for personal reasons their rewards will be adjusted accordingly.

This decision has been made for a few key reasons that will be outlined below:

- ◇ This ensures that team members will only be paid as they complete work for STONE, there will be no coins issued and held by a single member without vesting the time it takes to earn the STONE.
- ◇ STONE stays locked in masternodes rather than handed over to parties that may only be vested for short times. This creates stability rather than a single dev or team member being able to dump large amounts on the market at once.
- ◇ STONE coins remain as part of the ecosystem and ensure longevity using the Masternodes as collateral or assets for the entire ecosystem. As the market value increase, so does the intrinsic value of the STONE ecosystem because the coins are still held within the community structure.

The downside to this structure is that 230 total masternodes will be added to the STONE network over the next few months lowering the ROI for each masternode. However, there is a diamond in the rough; STONE will become a more realistic store of value because instead of having an unrealistic and unsustainable ROI it will have a number that is much more fitting for a stable increase in value. The lower ROI will prevent holders of numerous masternodes from liquidating large amounts of rewards on the market. Rewards will be slower enticing people to hold longer and sell less at one time. This provides stable distributed liquidity in a very unstable market.

What remains will be used in a sustainable structure that will
LAST LONG INTO THE MATURITY OF STONE.

SECTION FOUR: *MARKETING STRATEGY*

Marketing will have an allocated budget (100,000 STONE) to sustain current events and to have the breath to reach new users, interested in the crypto world, who will benefit from the facility of the whole STONE Ecosystem. Below a grasp of the current events and mid-term goals while we expand the team with community managers.

CURRENT EVENTS (Q3-4 2018)

STONE TipBot

We have implemented a Discord bot that uses STONE to tip STONERS for their participation and interactions in the discord. The incentivization created collaboration among users who worked together to resolve technical issues and introductions to new comers. The tip bot is used also for airdrops and to pay STONERS for contributions. To test the bot, log into our Discord and in #tipbot-spam channel type !tip, check the DM for information. We are also implementing TipBot enhancements to allow STONE tips in third party discords with transfers to Steem and possibly BTC and RVN pairs.

RADIO SHOW

#ClubCryptoWeekly is a live show created and run by DJ STONEd (twitter @DJStonedCoin) on the STONE Discord Radio Channel. The show bridges music and cryptocurrency; DJ Stoned highlights some of the best Crypto projects, interviews influential developers, and splashes in music and Crypto news. Live shows can be streamed on the Radio's Youtube channel, but be sure to come to the DJ lounge for airdrops and community interaction.

#ClubCrypto Episodes:

www.spreaker.com/user/sdbradio

www.soundcloud.com/coinrocks

TWITTER

@CoinRocks is restlessly friendly-fighting in the #MasternodeMeBro18 competition invented and run by @BrianDColwell and @Kristen_Colwell.

ANNOUNCEMENTS

STONE ANN are distributed on all our social and internal Discord dedicated channels, other than BitcoinTalk. So far, English has been the chosen language, however in the mid-term we will communicate in the major languages of our investors.

GAMES AND TRIVIA

A community needs entertainment, we plan to release mini-games and trivia on Discord and social media. Participants will be eligible for airdrops.



CONCLUSION

STONE has been conceived as a dream before its first line of code. A desire to create an Open Source cryptocurrency usable by everyone and controlled by anyone. Thanks to this dream, we have been able to build a great community and a clear future.

We look forward to STONE holders having a huge impact on STONE's future.

Core Team Members:

- ◇ Tyler Mckinney – Strategy/Operations/Development
- ◇ Tom E. Voll – Blockchain Development
- ◇ Halil Mandal – Strategy/Operations
- ◇ Alberto Venditti – Strategy/UX/Marketing
- ◇ Sarah Harrington – Design/Branding
- ◇ Jacob Kerr – Technical Advisor/Support
- ◇ David Russell – Community Manager

Contacts:

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Steemit: www.steemit.com/@stonecoin

Twitter: www.twitter.com/coinrocks

Telegram: www.t.me/STONECOIN

We look forward to STONE holders having a **HUGE IMPACT ON STONE'S FUTURE.**
